H6ETP: Entrepreneurship

| Module Code: | | H6ETP | | | | | | |
|---|--|---|--|------------------|--|--|--|--|
| Long Title | | Entrepreneurship APPROVED | | | | | | |
| Title | | Entrepreneurship | | | | | | |
| Module Level: | | LEVEL 6 | | | | | | |
| EQF Level: | | 5 | | | | | | |
| EHEA Level: | | Short Cycle | | | | | | |
| Credits: | | 10 | | | | | | |
| Module Coordinator: | | MICHAEL BANE | | | | | | |
| Module Author: | | CORINA SHEERIN | | | | | | |
| Departments: | | School of Business | | | | | | |
| Specifications of the qualifications and experience required of staff | | | | | | | | |
| Learning Outcomes | | | | | | | | |
| On successfu | l completion of this modu | le the learne | er will be able to: | | | | | |
| # | Learning Outcome | Description | | | | | | |
| LO1 | Evaluate the issues a psychology (mindset | nd processes involved in the successful creation of a new enterprise and to develop an appreciation of entrepreneurial characteristics and . | | | | | | |
| LO2 | Assess via opportuni | ity analysis t | y analysis the potential commercial possibilities of ideas, brands, products and services. | | | | | |
| LO3 | | e the commercialisation strategy for a new 'start up' through the lens of contemporary validation tools such as the business model canvas lue proposition canvas. | | | | | | |
| LO4 | Critique the challeng journey. | es that entrepreneurs face in the modern climate including the risks (financial and otherwise) inherent in pursuing the entrepreneurial | | | | | | |
| LO5 | Discuss and argue the successful entrepren | e key entrepreneurial competencies in skills such as communication, testing, analysis and business acumen necessary for enabling a eurial venture. | | | | | | |
| Dependencies | | | | | | | | |
| Module Recommendations | | | | | | | | |
| 69725 | | H6ETP | | Entrepreneurship | | | | |
| Co-requisite Modules | | | | | | | | |
| No Co-requisi | No Co-requisite modules listed | | | | | | | |
| Entry requirements | | | | | | | | |

H6ETP: Entrepreneurship

Module Content & Assessment

Indicative Content

What is an entrepreneur?

Definitions • The evolution of entrepreneurship • Motivation of entrepreneurs • The importance of ethics

What is an enterprise?

• Why companies exist • How enterprises grow • Types of enterprise creation • How to use a PESTLE analysis

Entrepreneurial Mindset

• Entrepreneurial Leadership • The trait approach • The behavioural approach • The charismatic approach

Entrepreneurial Skills
• Skills of effective leaders and entrepreneurs • Power dynamics • Classification of skills and traits

Opportunity Analysis

• Where do great ideas come from? • Ideation techniques • Where do opportunities come from?

CA 2

Frameworks to Capitalise on Opportunities
• Business Model Canvas • Lean Canvas • Value Proposition Canvas

Key Challenges in Entrepreneurship

Risk dynamics in entrepreneurship

Creativity and creative challenges

Sparking innovation

What innovation is and what it isn't

The process of disruption.

| Assessment Breakdown | % | | |
|----------------------|---------|--|--|
| Coursework | 100.00% | | |

Assessments

Full Time

Coursework

Assessment Type: CA 1 Assessment Date: n/a No

Outcome addressed:

% of total:

% of total:

Outcome addressed:

1,2,3,5

30 1,2,3,4,5

Non-Marked:

Assessment Description:

Assessment Type:

The continuous assessment challenges learners with conceptualising a start-up/business idea and assessing its viability via the lens of the lean canvas methodology (a derivative of the business model canvas). Learners will break down each of the nine elements of the canvas and a fully designed canvas will be included in the subsequent report that details each element. Learners are also expected to include three elements of the value proposition canvas – Customer jobs pains and gains.

Assessment Date: n/a

No

Assessment Description:

The second part of the continuous assessment requires learners to analysis and discuss an entrepreneurial case study provided at the start of term. This case study will vary depending on contemporary dynamics within entrepreneurship and can assess a full spectrum of learning objectives detailed above.

No End of Module Assessment

No Workplace Assessment

Reassessment Requirement

Coursework OnlyThis module is reassessed solely on the basis of re-submitted coursework. There is no repeat written examination.

H6ETP: Entrepreneurship

| Module Workload | | | | | | | | | |
|---|------------------------------------|--|-------|-----------------|------------------------------------|--|--|--|--|
| Module Target Workload Hours 0 Hours Workload: Full Time | | | | | | | | | |
| | | | | | | | | | |
| Lecture | Classroom and demonstrations | | 36 | Per Semester | 3.00 | | | | |
| Tutorial | Mentoring and small-group tutoring | | 12 | Per Semester | 1.00 | | | | |
| Directed Learning | Directed e-learning | | 202 | Per Semester | 16.83 | | | | |
| Total Weekly Contact Hours | | | | | | | | | |
| Workload: Part Time | | | | | | | | | |
| Workload Type | Workload Description | | Hours | Frequency | Average Weekly Learner Workload | | | | |
| Lecture | No Description | | 4 | Every Week | 4.00 | | | | |
| Total Weekly Contact Hours | | | | | | | | | |

Module Resources

Recommended Book Resources

 $Kuratko, D.F..\ (2019), Entrepreneurship: Theory, Process, Practice, 11th\ Ed..\ South-Western\ College\ Publishing..$

Supplementary Book Resources

Osterwalder, A.. (2010), Business Model Generation: A Handbook for Visionaries, Game Changers and Challengers,, 1st Ed. Wiley.

Osterwalder, A.. (2014), Value Proposition Design: How to Create Products and Services Customers Want,, 1st Ed. Wiley.

Bland, D.J and Osterwalder A.. (2019), Testing Business Ideas: A Field Guide for Rapid Experimentation,, 1st Ed. Wiley.

This module does not have any article/paper resources

This module does not have any other resources

Discussion Note: