# **H9PRAC: Practicum**

Module Code:		H9PRAC				
Long Title		Practicum APPROVED				
Title		Practicum	Practicum			
Module Level:		LEVEL 9	LEVEL 9			
EQF Level:		7	7			
EHEA Level:		Second Cycle				
Credits:		30	30			
Module Coordinator:		Arghir Mol	Arghir Moldovan			
Module Author:		Arghir Mol	Arghir Moldovan			
Departments:		School of (	School of Computing			
Specifications of the qualifications and experience required of staff		PhD/Mast	PhD/Master's degree in a computing or cognate discipline. May have industry experience also.			
Learning Outcomes						
On successful c	ompletion of this modu	ile the learn	er will be able to:			
#	Learning Outcome	Description				
LO1	Propose a research	question, pr	question, project objectives and methodology.			
LO2	Analyse, synthesise,	e, and critically evaluate the state of the art.				
LO3	Propose, architect, in	tect, implement, and evaluate an ICT solution related to the programme area.				
LO4	Investigate potential	al future research and invention disclosures.				
LO5	Present and defend	fend the project findings through a viva, artefact/product demo, and report.				
LO6	Understand the ethic	nical issues that need to be addressed when conducting research.				
LO7	Demonstrate initiative whilst working alone or part of a team, and appropriate communication and interpersonal skills.					
Dependencies						
Module Recommendations						
No recommendations listed						
Co-requisite Modules						
No Co-requisite modules listed						
Entry requirements			Programme entry requirements must be satisfied.			

# **H9PRAC: Practicum**

## **Module Content & Assessment**

# Indicative Content

# Research Questions and Literature Review and Novel Contribution

Structure and purpose of a literature review • Search tools and sources • Selecting and coping with literature • Identifying novel contribution

# Scientific Methodology, Research Questions and Literature Review

• Exploring different research methodologies and assessing the context for these research methodologies • Formulating a research question • Ethics in research

## **Computing Community and Resources**

• The research community and their major platforms (journals, conferences, etc) • Making use of scientific articles to make informed choices in development

# Computing Practices and Project Management

· Planning software development and evaluation • User involvement • Descriptive, theory oriented and applied projects • Time and project management, making efficient use of time and resources to manage multiple tasks at the same time and reach the goals.

# Academic Writing

· Proposal structure · Selection and assessing the quality of literature

Academic Writing
• Project structure • Citations and referencing

# Academic Writing

Presenting qualitative data • Presenting quantitative data

Academic Writing
• The importance of ethics and reproducibility in research

Academic Writing
• Scientific writing and style considerations • Plagiarism and self-plagiarism

## **Technical Information**

• Reading, understanding and summarising technical material, including source code, academic articles, patents, and documentation • Writing effective technical documentation and materials

# Ethics

Ethics considerations around human participants, secondary datasets • Ethics approval process

## Communication

· Dynamics of oral, written, and electronic team and group communication

Assessment Breakdown	%	
Coursework	100.00%	

## Assessments

## **Full Time**

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Assessment Type: Formative Assessment % of total: Non-Marked **Assessment Date:** n/a Outcome addressed: 1,2,3,4,5,6,7

Non-Marked: Yes

# **Assessment Description:**

Formative assessment will be provided on the in-class individual or group activities. Feedback will be provided in written or oral format, or on-line through Moodle. In addition, in class discussions will be undertaken as part of the practical approach to learning.

Assessment Type: Project % of total: 100

Assessment Date: n/a Outcome addressed: 1,2,3,4,5,6,7

Non-Marked: No

Project Proposal and Ethics Approval (10%); Project Specification and Objectives (5%); Literature Review (10%); Artefact/Product Development (30%); Artefact/Product Evaluation and Analysis (25%); Document Presentation/Structure, Referencing, and Configuration Manual (10%); Weekly Activity Report (5%); Viva (5%);

# No End of Module Assessment

No Workplace Assessment

# Reassessment Requirement

# Coursework Only

This module is reassessed solely on the basis of re-submitted coursework. There is no repeat written examination

Reassessment Description
The repeat strategy for this module is by a project that covers all learning outcomes.

# **H9PRAC: Practicum**

Module Workload				
Module Target Workload Hours	s 0 Hours			
Workload: Full Time				
Workload Type	Workload Description	Hours	Frequency	Average Weekly Learner Workload
Lecture	Classroom and demonstrations	12	Per 12 week block	1.00
Tutorial	Mentoring and small-group tutoring	36	Per 12 week block	3.00
Independent Learning	Independent learning	702	Per 12 week block	58.50
		Total Weekly	Contact Hours	4.00
Workload: Blended				
Workload Type	Workload Description	Hours	Frequency	Average Weekly Learner Workload
Lecture	Classroom and demonstrations	12	Per Semester	1.00
Tutorial	Mentoring and small-group tutoring	24	Per Semester	2.00
Directed Learning	Directed e-learning	12	Per Semester	1.00
Independent Learning	Independent learning	702	Per Semester	58.50
		Total Weekly C	ontact Hours	4.00
Workload: Part Time				
Workload Type	Workload Description	Hours	Frequency	Average Weekly Learner Workload
Lecture	Classroom and demonstrations	12	Per Semester	1.00
Tutorial	Mentoring and small-group tutoring	36	Per Semester	3.00
Independent Learning	Independent learning	702	Per Semester	58.50
	<del></del>	Total Weekly C	ontact Hours	4.00

# Module Resources

## Recommended Book Resources

John W. Creswell, J. David Creswell. (2022), Research Design: Qualitative, Quantitative, and Mixed Methods Approaches, 6th Ed. Sage Publications, Incorporated, [ISBN: 978-1071817940].

Justin Zobel. (2015), Writing for Computer Science, 3rd Edition. Springer, [ISBN: 978-1447166382].

Christian Dawson. (2015), Projects in Computing and Information Systems: A Student's Guide, 3rd Edition. Pearson, [ISBN: 978-1292073460].

## Supplementary Book Resources

Gary Thomas. (2017), How to Do Your Research Project: A Guide for Students, 3rd Edition. SAGE Publications Limited, [ISBN: 978-1473948860].

Justin Kitzes, Daniel Turek, Fatma Deniz. (2017), The Practice of Reproducible Research: Case Studies and Lessons from the Data-Intensive Sciences, Univ of California Press, p.364, [ISBN: 978-0520294745].

David Evans, Paul Gruba, Justin Zobel. (2014), How to Write a Better Thesis, 3rd Edition. Springer, p.167, [ISBN: 978-3319042855].

Diana Ridley. (2012), The Literature Review: A Step-by-Step Guide for Students, 2nd Edition. SAGE Publications, p.233, [ISBN: 978-1446201435].

This module does not have any article/paper resources

## Other Resources

[Website], Intellectual Property Office of Ireland, https://www.ipoi.gov.ie/en/

[Website], European Patent Office,

http://www.epo.org/searching/free/espace net.html

[Website], Prof Alan Bundy. How to Write an Informatics Paper, University of Edinburgh, https://sweb.inf.ed.ac.uk/bundy/how-tos/ writingGuide.html

Discussion Note: