H9PAI: Programming for Artificial Intelligence

Module Code:		H9PAI				
Long Title		Programming for Artificial Intelligence APPROVED				
Title		Programming for AI				
Module Level:		LEVEL 9				
EQF Level:		7				
EHEA Level:		Second Cycle				
Credits:)				
Module Coordinator:		ghir Moldovan				
Module Author:		rghir Moldovan				
Departments:		School of Computing				
Specifications of the qualifications and experience required of staff		ISc and/or PhD degree in computer science or cognate discipline. Experience lecturing in the field. May have industry experience al				
Learning Outcomes						
On successful c	completion of this modu	le the learner will be able to:				
#	Learning Outcome	me Description				
LO1	Analyse, compare, c implementation.	ontrast and critically evaluate the characteristics of programming languages and environments commonly utilised for AI solutions				
LO2	Critically assess the	challenges associated with implementing AI solutions for various problems.				
LO3	Critically assess methods and practices for software development to design and implement AI solutions requirements.					
LO4	Evaluate, design and implement AI solutions by using key algorithms, data structures, and relevant programming languages.					
Dependencies						
Module Recommendations						
No recommenda	No recommendations listed					
Co-requisite Modules						
No Co-requisite modules listed						
Entry requirements		Internal to the programme				

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Module Content & Assessment

Indicative Content

Introduction to Programming for Al

Module Introduction; History and evolution of programming languages used for AI; Programming types and paradigms (imperative, declarative, functional, logic, agent oriented programming, probabilistic programming, etc.); Overview of programming languages used for implementing Al solutions: general-purpose languages (e.g., Python), classical Al languages (e.g., Lisp), new generic Al programming languages (e.g., MIT Gen), deep probabilistic programming languages (e.g., Edward, Pyro).

AI Computation Challenges

Challenges associated with big data requirements of statistical AI (e.g., deep learning); Computation challenges (e.g., search space, time and space complexity); Parallelism for computational processes; Use of specialised/dedicated hardware to speed up computations (e.g., GPUs, Google TPUs, wafer-scale AI chips such as Cerebras CS-1, etc.); Distributed computing platforms; Brief overview AI services and APIs offered by public cloud providers (e.g., Amazon AWS, Microsoft Azure, Google Cloud Platform).

Overview of the programming language

Syntax and semantics, expressions and statements; Basic data types, conversion and coercion; Built in data structures (arrays, matrices, lists, etc.), indexing data structures; Program flow control and iteration.

Input/Output and Functions

Input/output data from structured/semi-structured file formats (csv, xml, json); Input data from the Internet (e.g., web scraping, web APIs); Defining functions; Lambdas for functional programming; Algorithm design.

Data Operations and Data Streaming

Dealing with missing values; Catching exceptions; Use of support libraries (e.g., Pandas, Numpy, dfply); Stream input sources, live data stream, window-based transformations, combination of batch and stream computations.

Database Programming - Relational Databases

Database system technologies; Programmatically connecting to databases; Create/Read/Update/Delete (CRUD) Operations; SQL Optimization, Indexing and Normalization.

Database Programming - NoSQL Databases, Data Lakes

NoSQL Overview and Data Models: Document Model, Key-Value Model, Column Family, Aggregates, Graph Model, Triple Stores; NoSQL Data Modelling Concepts; Query Languages for Data in NoSQL; NoSQL systems

ETL, Data Pipelines and Data Wrangling

Data wrangling techniques; Developing programs for data processing activities (e.g., data extraction, cleaning, merging, aggregation, validation, analysis, reporting)

Ontology Engineering

Ontology definitions: domain ontology, concepts, instances and relationships. Overview of technologies for ontology engineering: Web Languages (e.g., HTML, XML and RDF), Metadata standards (e.g., Dublin Core), Ontology Language (e.g., OWL), Ontology Editor (e.g., Protégé), Reasoning language (e.g., SPARQL), reasoners (e.g., HermiT); Overview of Python packages for ontology-oriented programming (e.g., Owlready2, RDFlib, pyspaql, pronto, AllegroGraph).

Deep Learning

A brief introduction to deep learning concepts; Overview of deep learning frameworks (e.g., PyTorch, TensorFlow, Apache MXNet, Keras); Overview of public cloud AI services for deep learning (e.g., AWS Deep Learning AMIs, Google Cloud TPUs); Use of pre-trained models and cloud services for various example applications (e.g., regression, classification)

Natural Language Processing Overview of NLP libraries and frameworks (e.g., NLTK); Overview of public cloud AI services for NLP, translation (e.g., Amazon Lex, Polly, etc.); Use of pre-trained Generalized Language Models for NLP applications (e.g., Google BERT, OpenAI GPT-2, etc.).

Image Processing

Overview of image processing libraries and frameworks (e.g., OpenCV); Overview of public cloud AI services for image and video recognition (e.g., Azure Face, AWS Rekognition, etc.); Use of pre-trained models for example applications (e.g., RetinaNET object detection).

Assessment Breakdown % Coursework 100.00%

Assessments

Full Time

Coursework								
Assessment Type:	Formative Assessment	% of total:	Non-Marked					
Assessment Date:	n/a	Outcome addressed:	1,2,3,4					
Non-Marked:	Yes							
Assessment Description: Formative assessment will be provided on the in-class individual or group activities. Feedback will be provided in written or oral format, or on-line through Moodle. In addition, in class discussions will be undertaken as part of the practical approach to learning.								
Assessment Type:	Continuous Assessment	% of total:	30					
Assessment Date:	n/a	Outcome addressed:	3,4					
Non-Marked:	No							
Assessment Description: This assessment will consist of practical tasks in the form of an in-class test or homework. This will assess learners' knowledge and competences on core programming language concepts and operations covered so far.								
Assessment Type:	Project	% of total:	70					
Assessment Date:	n/a	Outcome addressed:	1,2,3,4					
Non-Marked:	No							
Assessment Description: The terminal assessment will consist of a project that will evaluate all learning outcomes. Learners will have to develop a software application of their own choice utilising appropriate AI programming languages, algorithms, techniques, tools / frameworks / services. The final submission will consist of a written report and the implemented AI solution artefact.								
No End of Module Assessment								
No Workplace Assessment								
Reassessment Requirement								
Coursework Only This module is reassessed solely on the basis of re-submitted coursework. There is no repeat written examination.								
Reassessment Description The reassessment strategy for this module will consist of a project that will assess all learning outcomes. Students who fail the module will be afforded an opportunity to do the repeat project over the Summer months.								

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Module Workload				
Module Target Workload Hours	0 Hours			
Workload: Full Time				
Workload Type	Workload Description	H	ours Frequency	Average Weekly Learner Workload
Lecture	Classroom & Demonstrations		24 Per Semester	2.00
Tutorial	Practical/Tutorial		24 Per Semester	2.00
Independent Learning	Independent learning		202 Per Semester	16.83
		Total Weekly Contact Hours		4.00
Workload: Blended				
Workload Type	Workload Description	He	ours Frequency	Average Weekly Learner Workload
Lecture	Classroom & Demonstrations		12 Per Semester	1.00
Tutorial	Practical/Tutorial		12 Per Semester	1.00
Directed Learning	Directed Learning		24 Per Semester	2.00
Independent Learning	No Description		202 Per Semester	16.83
Total Weekly Contact Hours				

Module Resources							
Recommended Book Resources							
Artasanchez, A. & Joshi, P. (2020). Artificial Intelligence with Python(2nd ed.). Packt Publishing. [ISBN: 978-1839219535]							
Rothman, D., Lamons, M., Kumar, R., Nagaraja, A., Amir Ziai, & Dixit, A. (2018). Python: Beginner's Guide to Artificial Intelligence. Packt Publishing. [ISBN: 978-1789957327]							
Supplementary Book Resources							
McKinney, W. (2017). Python for Data Analysis: Data Wrangling with Pandas, NumPy, and IPython(2nd ed.). O'Reilly Media. [ISBN: 978-1491957660]							
Jean-Baptiste, L. (2020) Ontologies with Python: Programming OWL 2.0 Ontologies with Python and Owlready2. Apress. [ISBN: 978-1484265529]							
Bonaccorso, G., Fandango, A., & Shanmugamani, R. (2018). Python: Advanced Guide to Artificial Intelligence. Packt Publishing. [ISBN: 978-1789957211]							
This module does not have any article/paper resources							
Other Resources							
[Website], DataCamp, Learn R, Python & Data Science Online,, https://www.datacamp.com/							
Discussion Note:							