H8SPSP: Security Principles and Secure Programming

Module Code:		H8SPSP						
Long Title		Security Principles and Secure Programming APPROVED						
Title		Security Principles and Secure Programming						
Module Level:		LEVEL 8						
EQF Level:		6						
EHEA Level:		First Cycle						
Credits:		10						
Module Coordinator:								
Module Author:		sabel O'Connor						
Departments:		School of Computing						
Specifications of the qualifications and experience required of staff		aster's and/or PhD degree in computing or cognate discipline. May have industry experience also.						
Learning Ou	tcomes							
On successfu	ul completion of this modu	le the learner will be able to:						
#	Learning Outcome	Outcome Description						
LO1	Investigate different cyber-attacks.	te different types of security threats and examine technologies, regulations, standards, and practices to protect individuals and organisations from acks.						
LO2	Identify and analyse common software vulnerabilities and investigate counter-measures to mitigate the threats to applications resulting from such vulnerabilities.							
LO3		Evaluate, develop and implement programming solutions for securing software applications using relevant programming solutions, secure coding practices/standards, programming languages and applying secure software development lifecycle processes.						
LO4	Identify, analyse and evaluate the ethical effects and impacts of design decision, the ethical issues in disclosing vulnerabilities and the ethics of thorough testing.							
Dependenci	es							
Module Rec	ommendations							
No recomme	ndations listed							
Co-requisite	Modules							
No Co-requis	ite modules listed							
Entry requirements		See section 4.2 Entry procedures and criteria for the programme including procedures recognition of prior learning						

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Module Content & Assessment

Indicative Content

Foundational Concepts in Security

Current cyber landscape. Security Goals/Properties (CIA). Authentication, authorization, access control. Concepts of trust, risk, threats, vulnerabilities and attack vectors. Security Governance, framework. Security policies, standards, guidelines

Principles of Secure Design

Principles of Secure Design (least privilege, fail safe, complete mediation, open design, etc.). Tensions between security and other design goals

Secure Development Lifecycle

Secure Software Development Lifecycle - include waterfall model, agile model and security. This will include threat modelling, risk assessment, incidence response and management

Intro to Secure Coding/Defensive Programming
Security support for programming languages. Type safety and its importance. Secure Coding Standards. Seven Pernicious Kingdoms

Secure Coding I: Validation of the input and its representation

Input validation and data sanitization. Examples of input validation and data sanitization errors: . XSS vulnerability. SQL injection. Integer overflow. Buffer overflow

Secure Coding II

Correct Handling of exceptions and unexpected behaviour; logging & monitoring. Encapsulating structures and modules . Taking Environment into account. Using security features

Security Testing
Unit testing. Code review. Static and Dynamic Analysis

Ethics in software development, testing and vulnerability disclosure.

code reuse (licensing), professional responsibility, codes of ethics such as the ACM/IEEE-CS Software Engineering Code of Ethics and Professional Practice. Consequences and implications of poor or non-secure programming practices. How to disclose, to whom to disclose and when to disclose vulnerabilities. What, when and why to test – ethical

Assessment Breakdown	%		
Coursework	50.00%		
End of Module Assessment	50.00%		

Assessments

Full Time

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Assessment Type: Formative Assessment Non-Marked Assessment Date: Outcome addressed: 1.2.3.4

Non-Marked:

Assessment Description:

Ongoing tasks focused on code review, finding vulnerabilities and fixing them; discussions based on case studies, real-world examples.

Assessment Type: Project % of total: Assessment Date: Outcome addressed: 2.3.4

Non-Marked: Nο

Assessment Description:

Students are to develop a small application from scratch employing a secure development lifecycle model or are to be given a project that they will need to test, re-design and fix to eliminate the existent vulnerabilities.

End of Module Assessment

Terminal Exam Assessment Type: Assessment Date: End-of-Semester Outcome addressed: 1,2,4

Assessment Description:

Exam will consist of theoretical questions, applied theory type of questions and practical questions (e.g. code review, finding vulnerabilities in code, proposing solutions to eliminate these, etc.).

No Workplace Assessment

Reassessment Requirement

Repeat examination

Reassessment of this module will consist of a repeat examination. It is possible that there will also be a requirement to be reassessed in a coursework element.

Reassessment Description

Repeat examination Reassessment of this module will consist of a repeat examination. It is possible that there will also be a requirement to be reassessed in a coursework element

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Module Workload							
Module Target Workload Hours 0 Hours							
Workload: Full Time							
Workload Type	Workload Description	Hours	Frequency	Average Weekly Learner Workload			
Lecture	Classroom & Demonstrations (hours)	24	Per Semester	2.00			
Tutorial	Other hours (Practical/Tutorial)	36	Per Semester	3.00			
Independent Learning	Independent learning (hours)	190	Per Semester	15.83			
Total Weekly Contact Hours							

Module Resources

Recommended Book Resources

Laura Bell, Michael Brunton-Spall, Rich Smith. (2016), Agile Application Security, O'Reilly Media, p.300, [ISBN: 978-1491938843].

Matt Bishop. (2018), Computer Security, Addison-Wesley Professional, p.1440, [ISBN: 978-0-321-71233-2].

Jim Manico, August Detlefsen. (2014), Iron-Clad Java, McGraw Hill Professional, p.304, [ISBN: 978-0-07-183589-3].

This module does not have any article/paper resources

This module does not have any other resources

Discussion Note: